Activities

A Wrinkle in Time
Grades: 6–8

Overview
Kids create timelines for future inventions, think about technological breakthroughs and their advantages and disadvantages, write descriptions of fantasy lands or kingdoms and describe the characters (human and/or animal) that live in them.
Activities

- Have students create time lines that plot inventions and technological breakthroughs in science and medicine. (Timeline Attachment)
- Have students suggest possible technology for the future and describe its advantages and disadvantages.
- Have students write descriptions of fantasy lands or kingdoms and describe the characters (human and/or animal) that populate it.

Subjects: Literature, Writing, Technology, Time, Society and Trends, History, Creative Thinking, Inventions